# Luke Slomba

# Senior Designer

**T** 847.757.3565 **E** Islomba@gmail.com

Industrial designer with over 15 years experience in branded retail displays and environments. Fluent in concept, prototype, and production stages of displays as well as retailer specific requirements. I have worked with leading brands and retailers such as Samsung - GoPro - AT&T- Shark Ninja - Walmart - Nintendo, with a proven proficiency in developing concepts that meet and exceed expectations.

# **Experience**

## Senior Designer, WestRock; Forest City, NC - 2017-Present

Attract, maintain, and advance category leading brands and retailers in the marketplace through use of 3d display concepts and 2d printed art. Promote a higher standard within the department to improve overall skills and capabilities. Utilize in house manufacturing through a cohesive creative approach that remains attractive to the client and flows smoothly through production. Six Sigma Green Belt trained.

## Senior Designer, AMD Industries; Cicero, IL - 2014-2017

Present concepts as high quality computer aided renderings while working with engineering to create production quality prototypes in tight time frames that are ready for mass production locally and internationally. Prepare art for internal and external production. Mentor new hires and interns about the industry and help advance their skills.

#### Designer, ION Exhibits; Itasca, IL - 2012-2014

Develop all aspects of exhibit and branded spaces including graphic, furniture and structural components. Prepare art for internal and external production.

#### Designer, Benchmarc Displays INC; Vernon Hills, IL - 2006-2012

Present concepts as rough sketches, Photoshop, and computer aided renderings along with full in store mock-ups while following the project into and through production.

#### **Education**

#### University of Illinois at Chicago, BFA in Industrial Design - May 2006

#### Industrial Designer, University of Illinois at Chicago - 2005-2006

Interdisciplinary Product Development design project for a multi-billion dollar, global supplier of specialty-packaging and consumer products.

#### Volunteer, UIC ::connectID; Chicago, IL - 2010-2017

Mentor students at the University of Illinois at Chicago Industrial Design program to promote their professional and design development.

## **Skills**

3D modeling - rendering - rapid visualization - concept development - open ideation - prototype & production art - research & development - wood manufacturing - metal fabrication - plastic fabrication

# **Programs**

Rhino - KeyShot - Solid Works - Creative Suite - Photoshop - Illustrator - InDesign - Premiere - iWork / MS Office